

BHS 2017 Percussion Audition

Friday, May 19th 6:00 – 9:00 PM  
Saturday, May 20th 9:00 AM - Noon  
Monday, May 22nd 6:00 – 9:00 PM

Audition Details

**Snare Drum Etude:** *All students will perform this with a metronome in front of staff.*

Desired BPM 66 - 134

**Marimba Etude:** *All students will perform this with a metronome in front of staff, and learn the arpeggio in at least one different key*

Desired BPM 60 - 120

**Bass Drum Timing Etude:** Some students will be asked to perform either the bass 3 or 4 part with a metronome. Come prepared to perform both. Desired BPM 80 - 144

**Quad Sight Reading:** If you want to be considered for quads, you will be asked to play any of the exercises provided. The focus of these exercises is your technique

If you cannot make all three audition times, please contact Mr. Steele, Abby or Michael

Audition score sheet below, please fill this out and bring to the first audition.

PLEASE NOTE: we realize that for some the prospect of auditioning, alone, in front of a panel of judges is intimidating. Please relax and focus on doing your best. Our primary goal is to get an overview of the skills and abilities of our group so we can better plan for the year and place each of you in the position where both you and our ensemble have the best chance of succeeding.

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Name:

Freshman / Sophomore / Junior / Senior (Fall 2017)

Percussion Experience:

Notes to Staff:

Desired Instruments in Order (Front Ensemble, Snare, Quads, Bass, Cymbals... please include all 5)

- 1.
- 2.
- 3.
- 4.
- 5.

Do not fill out below

Technique	0	1	2	3	4	5	6	7	8	9	10
Timing	0	1	2	3	4	5	6	7	8	9	10
Tempo	0	1	2	3	4	5	6	7	8	9	10
Sound Quality		0	1	2	3	4	5				
Note Accuracy		0	1	2	3	4	5				
Rhythmic Accuracy	0	1	2	3	4	5					
Memorized	0	5									

Final Score: \_\_\_\_\_



# Marimba Etude #1

Tap yourself off.

Marimba

3

5

8

12

Learn this arpeggio in at least one different major key

# Bass Drum Timing Etude

Mrb.

Learn both the bass 3 and 4 parts (C and A space)

# Quad Sight Reading

A



R L R L R L R L R R L L R R L L R L R L R R L L R

B



R L R R L L R L R R L L R

C



*pp* RR LL RR LL RR LL *ff* R

D



R L R L R L R L R L R L R L R

E



R L R L R L R L R L R L R L R R L L R R L L R R L L R R L L

F



R L R L R L R L R L R L R L R R L L R R L L R R L L R

G

